Iraj Asadi

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SUMMARY OF QUALIFICATIONS -

Over eight years of experience in UI/UX design for web, desktop and mobile applications, with proficiency in design tools like Figma and web development languages such as HTML, CSS, JavaScript. Skilled in translating ideas into concepts and solving complex business problems with a user-centric mindset by conducting user research and user experience (UX) analysis. Proficient in creating low-fidelity wireframes and high-fidelity mock-ups and prototypes to deliver exceptional user experiences. Proven track record of collaborating effectively with cross-functional teams and providing UI consultancy at all stages of digital solution design.

WORK EXPERIENCE -

Senior UI/UX Designer, Noavaran Abi Sep 2021 - Present

- Led the end-to-end design process leveraging **the design thinking process** for a PWA **mobile app,** an admin **dashboard**, food order and payments, and a reservation **website**, delivering exceptional user experiences.
- Conducted **user research** and **usability** sessions to ensure that the app was easy to use and met the needs of the users with an **evidence-based** rationale.
- Facilitated ideation workshops and design sprints to generate innovative UI solutions.
- Collaborated with cross-functional teams and stakeholders to build features that aligned with business goals.
- Created sketches, wireframes, and high-fidelity mockups with Figma to visualize UI concepts.
- Developed UI solutions for web and mobile products, emphasizing information architecture and interaction workflows.
- Leveraged User Experience (UX) analysis and user-centered design methodologies to inform design decisions.
- Maintained style guides and visual component libraries to ensure design consistency.
- PWA app: **100% user engagement** boost via longer app use, daily users, and interactions.
- Reservation site: 30% higher conversion due to improved interface and booking process.

Lead UI/UX Designer, Rayanmehr Feb 2019 - Sep 2021

- **Partnered** with Product Managers, engineers, and stakeholders to deploy seamless user experiences from concept to launch, aligning with the **target audience** and **business goals**.
- Spearheaded the design of B2B E-Commerce platforms, mobile game platforms, and organizational messaging apps, ensuring outstanding user interfaces and delightful user experiences.
- Utilized **interactive prototypes** to **validate designs** and steer **iterative processes**, resulting in user-centric products that exceed expectations.
- Led a talented team of three UX designers, setting the design vision and guiding the successful redesign of the core experience for the E-Charge iOS and Android app.
- Redesigned the core experience for the E-Charge iOS and Android app, achieving a perfect **100% task completion** rate and a remarkable **40% increase** in **user engagement** through a cohesive design system.
- Provided valuable iteration suggestions from rigorous UX audits and usability tests on mobile game beta apps, optimizing onboarding and usability aspects before official launches.
- Demonstrated a keen eye for UI design by reducing five design rules to a cohesive design system, resulting in a remarkable 40% increase in user engagement across multiple projects.

Senior UX Designer (UI/UX), Arian Novin Rayaneh Jan 2013 - Feb 2019

- Led the charge in establishing a user-centric approach by facilitating synthesis sessions to align the team and craft innovative design solutions for the BPMS B2B and B2C platform.
- Collaborated seamlessly with engineers to ensure the seamless integration of design and code, resulting in a harmonious front-end experience for the platform.
- Played a pivotal role in designing a BPMS B2B and B2C platform, creating a **cohesive** and **compelling design system** for the **Dashboard, Website**, and a **responsive** PWA **mobile app**.
- Leveraged expertise in wireframes, user interfaces, and motion graphics to transform complex ideas into tangible, interactive prototypes, guiding iterative design processes and ensuring a seamless user experience.
- **Utilized wireframes, user interfaces, and motion graphics** to guide iterative design processes and translate complex ideas into tangible, interactive prototypes.
- Conducted market research and valuable user feedback sessions, leading to a 50% reduction in customer complaints and informed user-centered design solutions.

KEY DESIGN & TECHNICAL PROFICIENCIES

Graphic & UI design expertise:

- Strong knowledge of web ergonomics, usability, and accessibility, ensuring designs are user-friendly and inclusive.
- Proficient in fundamental visual and typographic design disciplines and principles, resulting in aesthetically pleasing and visually engaging designs.
- Skilled in creating graphical elements, such as illustrations, visuals, icons, logos, infographics, and data visualizations, to enhance visual storytelling and communication in designs for web products and platforms.
- Expertise in creating and maintaining comprehensive style guides, brand books, and visual component libraries, encompassing sketched concepts and page templates for streamlined and cohesive design implementations.
- Demonstrated strong skill and knowledge in cross-browser compatibility and testing, as well as expertise in grids, responsive, and multiplatform design.

Experience in working in an international/multicultural environment:

- Participated in multi-lingual meetings.
- Worked with a team of designers from different countries.
- Translated business requirements into UI solutions that met the needs of users from different cultures.

Proficiency in the UX design and front-end development technologies and tools:

- · Experienced in prototyping, wireframing, interaction flows, information architecture and user testing
- Strong experience in Sketch, Figma, Adobe Xd, Balsamiq, InVision, UxPin, Zeplin, Adobe Photoshop, Adobe Illustrator, Adobe AfterEffects, and Adobe Creative Suit.
- Proficient in front-end development languages: HTML, CSS, Object Oriented Patterns, low-code application frameworks like PowerApps and Familiar with JavaScript, Angular, React, Vue and coding in Microsoft Visual Studio.
- Experience in agile development environments and scrum product management methodology.
- Extremely organized with the ability to work both independently or as part of a cross-functional team.
- Knowledge of collaborative tools such as Slack, Jira and Atlassian's Confluence.

CERTIFICATES

The Interaction Design Foundation

- Design for the 21st Century with Don Norman
- Journey Mapping
- Agile Methods for UX Design
- Conducting Usability Testing
- User Research Methods and Best Practices
- Design Thinking: The Beginner's Guide
- · Become a UX Designer from Scratch

EDUCATION -

Master's Degree: MSc. Computer Software - Azad University of Zanjan (GPA: 8.8/10) Sep 2014 - Sep 2016 Bachelor's Degree: BSc. Information Technology - Payamenoor University of Zanjan

VOLUNTEER EXPERIENCE

WorldSkills Faculty Member

• Engaged as a key platform Expert, providing support for skills development and facilitating impactful projects globally, promoting positive change in communities worldwide.

User Interface/User Experience and Graphic Design Instructor

- Iran Technical & Vocational Training Organization Skills Competition's Champions
- The Academic Center for Education, Culture and Research University Students

EXPERTISE IN THE WORLDSKILLS COMPETITIONS

UI/Graphic Design Technology Mar 2007 - Present

- 10+ years of experience as a WorldSkills expert, serving as a judge, mentor, and trainer for candidates.
- Considered one of the leading experts in WorldSkills competitions and have been invited to be a part
 of multiple WorldSkills competitions as an expert in the past 10 years.

OTHER ACHIEVEMENTS

3rd Place, II International Festival of Design "Krasny Prospekt," - May 2018
1st Place, 42nd WorldSkills International Graphic Design Competition, WorldSkills Leipzig - May 2013
1st Place, 8th Iran National Skills Graphic Design Competition, IranSkills - Apr 2008

LANGUAGES

English: C1 - Proficient User German/Deutsch: A1 Turkish: B2 Persian/Farsi: Native